

Quick Start Guide :

Use some Basic Optional Train-Build Requirements

This step-by-step guide allows the user to add some of the optional build requirements to any train. These can affect the build itself, by making the program check for certain things. The basic options are found on the initial "Edit Train" window. One option (restricting the car-types allowed on a train), allows the user to fashion various types of trains (including, but not limited to, unit trains). The other options for loco and FRED/Caboose are NOT a prerequisite to train building and are for those users who might wish to add some more realism to the "paperwork" for an operating session. For more specific option choices, look at [HowTo #081](#) (coming soon) or explore **Tools--->Train Build Options**.

Step-by-step "How-To":

1. Open **PanelPro**, if not already open.
2. From the main menu-bar, select **Operations--->Trains**.
 - a. Click on "Edit" for the train to which to add optional build requirements.
 - i. Verify the boxes are checked for "Caboose" and any Loco-types desired.
 - ii. Also check (or uncheck) any car-types allowed for the train (these can help to set the train for specific use, e.g. select only "Tank" for tank train).
 - iii. Under the "Optional locomotive requirements" area, use the pull-downs for...
 1. Number of locos - this is the total number to use for a train.
 2. Model - for specifying particular locos (e.g. 2-8-2, F9, GP38-2, Niagara).
 3. Road - if only certain roads are desired for a train (user's home road).
(These optional choices do not have to all be employed, but can be at the user's discretion.)
 - iv. Under the "Optional last car in train requirements" area, select "FRED" or "Caboose" and "Road" (see *Note).
 - v. Any text entered in the "Comment" area will be displayed at the top of the Manifest (as will the train's name & any info in the "Description" box).
 - vi. Click "Save Train" and close the window.
 - b. Close the **Edit Train** window.
3. Exit **PanelPro**, or continue to develop other OpsPro sections.

Upon completion of this task, the train will have certain optional requirements enforced as part of the train's make-up, when "built" by the user. The options discussed here are only a few ways to adapt a train to the user's wants and wishes. Check the "HowTo" archive frequently for more guides in the near future.

*Note - leaving the "Road" blank will allow the program to try and match the caboose's road with that of the loco. These will need to have the roads entered previously for both types, of course.

All these quick-start guides are intended for use with OperationsPro, a stand-alone application accessed from within PanelPro. The use of any other PanelPro functions (such as creating a panel) is NOT required.